



Designing User Interfaces for Low-Literacy Populations in African Contexts: A Review of Practices and Challenges in São Tomé and Príncipe

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Abstract

Designing user interfaces for low-literacy populations in Africa is a critical yet understudied area of research. A comprehensive search was conducted using databases such as JSTOR and Google Scholar. Studies were included if they provided empirical data or qualitative insights into user interface design for low-literacy populations in Africa. Designers in São Tomé and Príncipe have reported success with interactive visual aids that explain text-based information, with up to 70% of users preferring these over traditional written materials. The review identifies a need for more research into the efficacy of different design approaches and user testing methods specific to low-literacy populations in African contexts. Further studies should explore which types of visual aids are most effective, particularly those that can be used across various digital platforms. Model estimation used $\hat{\theta} = \underset{\theta}{\operatorname{argmin}} \{ \sum_{i=1}^n (y_i - f(\theta; \xi))^2 + \lambda \|\theta\|_2^2 \}$, with performance evaluated using out-of-sample error.

Keywords: *African geography, User interface design, Low-literacy populations, Cognitive psychology, Anthropology, Interaction design theories, Cross-cultural studies*

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